



YEAR 9 & 10
ELECTIVES
HANDBOOK

2025

Electives in Years 9 & 10.....	3
The Arts.....	4
Drama	4
Media	5
Visual Art.....	6
Physical Education	7
Outdoor Recreation	7
Volleyball Specialist.....	8
Technologies.....	9
Design and Technology – Woodwork	9
Food Specialisation	11
Digital Technologies and Mechatronics.....	12
Materials and Technologies Specialisation – Textiles	13
How to submit your preferences	14

Electives in Years 9 & 10

Students in Years 9 and 10 may choose electives. From the choices made by students, it will be determined whether an elective class will run, as will the number of classes of that elective that will run. If an elective class does not run, or is full, the next available elective class in order of a student's preference will be considered for that student. When choosing an elective, students should consider subjects that provide a foundation for the senior school courses as well as subjects for which they have the most interest.

Not all electives running are based on the WA Curriculum. These include Soccer Academy, Outdoor Recreation and Volleyball Specialist. When reported on, these will not have a WAC grade.

In Years 9 and 10, students choose three electives and two reserves. There will be fees associated with most of these electives.

Students in the Soccer Academy will choose only one elective, preferably from The Arts or Technologies Learning Areas. Two reserves must also be selected.

Students will be asked to enrol for these subjects via the web using *Edval Choice*. Students will be emailed a link and unique webcode. Students should choose their electives in conjunction with their parents or guardians. A copy of the printed form of the selections must be signed by the student and parent/guardian and then returned to reception. Please select a total of **six (6)** electives plus **three (3)** reserve options.

Reserve options

While every effort will be made to accommodate student choices, it is more than likely that some students will miss out on some of their preferences because there are not sufficient numbers to run a class, or the class clashes with a higher ordered preference option. Therefore, some thought should go towards reserve options so that a place can be reserved in that class in the case of a student missing out on their first preferences. The order of choosing the subject is important to consider also.

All electives are Semester courses. Fees will be charged at the start of Term 2 and Term 4.

The Arts

- Drama
- Media
- Visual Art

Health and Physical Education

- Outdoor Recreation
- Volleyball Specialist

Technologies

- Design and Technologies - Woodwork
- Digital Technology and Mechatronics
- Food Specialisation
- Materials and Technologies - Textiles

Soccer Academy

Choices must be from at least 2 different learning areas (e.g. Arts & Technologies). You cannot choose 3 from the same learning area.

The Arts

Drama

Years 9 & 10

Year 9 and 10 Drama is a dynamic course that will encourage students to extend themselves in the areas of Performance and Creative Planning. In addition to developing their talents on the stage, students will learn “behind the scenes” skills in costuming, props, stage management and stage production. Students will be encouraged to examine and perform a variety of existing stage works and will be given the opportunity to showcase their own creativity by devising their own original performances. The Year 9 and 10 courses develop the skills of students by using different theatre styles, texts and performance strategies of theatre “greats” from both history and the present day to develop a purposeful and creative approach to their Drama.

Focus Theatre Styles:

Year 9: Melodrama, Neoclassical drama, and Commedia Dell’arte.

Year 10: Grotowski’s Poor Theatre, Youth Theatre, and Theatre of the Absurd.

If the grades are combined into one class, the focus will rotate each year.

Class work includes but is not limited to:

- Improviation skills and techniques
- Devising original performances
- Rehearsing and performing existing scripts
- Costume, Hair and Makeup, and Special FX design and practical
- Workshops and Incursions by industry standard professionals
- Creative planning in the form of portfolio work (i.e. collages, costume diagrams, etc.)
- Performance opportunities

Assessments

Making – practical assessments	70%
Responding – theory-based assessments	30%

Associated Fees

\$30 per semester

Pathways

Students who complete this course could be set on a path to develop their skills further with other institutions that are based on audition entry, or through TAFE courses in Drama. Potential career pathways could include Acting, Directing, Stage Management, Props and Costumes, or Teaching/Coaching in Drama based on further study.

Enquiries

Mrs Megan Taylor – Drama Teacher

Media: Photography and Media: Video

In Year 9 and 10, students are provided with opportunities to view, create and respond to their own media work. They explore past and current media trends and learn how media work is constructed for different contexts. Students begin to understand the ways that audiences can impact the production of media work and consider how it influences, appeals to and challenges the values of audiences too. Students will develop refined production skills and processes including problem-solving; working both independently and as a team; setting and following personal and group timelines; and using media equipment safely, responsibly and effectively.

Year 9

Semester 1: Media: Photography- Introduction to Photography

We will be looking at how to use a camera and compose good photos

Semester 2: Media: Video- Reality Television

Learn production skills to view, plan, film and edit a reality television episode

Year 10

Semester 1: Media: Photography- Developing Photography Skills

In this semester we will be developing our DSLR camera skills to create impressive images

Semester 2: Media: Video- Music Videos

In this semester we will be using our production and editing skills to produce a music video

Class work includes but is not limited to:

- Cinematography and photography – learning to use media equipment safely
- Editing – using computers, learning to manipulate programs such as Adobe Premiere Pro and Photoshop, Lightroom etc
- Creating productions e.g. film, television, photography print and online media
- Viewing and responding to a range of media work
- Understanding, identifying and manipulating genre, style, representations, codes and conventions
- Building on both individual and team skills (specific roles and responsibilities)

Assessments

Practical assessments	70%
Responding – theory-based assessments	30%

Associated Fees

\$50 per semester

Pathways

Students who show a particular aptitude to Media Arts in Year 9 and 10 are encouraged to pursue Media or Design in Year 11 and 12. Career pathways from studying Media Arts and Design include digital marketing, advertising, cinematography, photography, animation, public relations, social media management, television/film/video producer or director, art direction, screenwriting / scriptwriter, web content manager, broadcasting/ film/ video and a range of other careers that require attention to detail and creativity.

Enquiries

Mr Simon James – Design and Media Teacher

Visual Art

Years 9 & 10

In Year 9 and 10, students are introduced to a range of art styles, techniques and processes as they explore their own artistic interests. These courses are structured to give students ample opportunities to adapt and refine their artistic skills in preparation for future studies in Visual Art.

Over the course of Year 9 and 10, students will explore a broad range of Australian and International artists from ancient times through to Contemporary artists producing work today. The exploration of a range of artists and art styles functions to grow a deeper appreciation for culture and to inspire students in their own work. As students refine their skills in painting drawing and sculpture, they will be given more freedoms to explore their own artistic ideas and styles through various projects.

Class work includes but is not limited to:

- Observational drawing
- Abstract approaches to drawing and painting
- Coloured pencil rendering
- Construction of clay, paper, cane and other sculptures
- Watercolour and acrylic painting
- Viewing and responding to a range of artworks
- Creating a Folio of work in response to a theme

Assessments

The Visual Arts course is a hands-on course, well suited to students who enjoy creating art and sharing their ideas and messages in a visual format.

Making – practical assessments	70%
Responding – theory-based assessments	30%

Associated Fees

\$50 per semester

Pathways

Students who show a particular aptitude to Visual Arts in Year 9 and 10 are encouraged to pursue this subject in Years 11 and 12. Career pathways from studying Visual Arts include architecture, advertising, animation, illustration, graphic design, interior design, fashion, theatre design and a range of other careers that require attention to detail and creativity.

Enquiries

Mrs Carly Smoker – Visual Arts Teacher

Physical Education

Outdoor Recreation

Years 9 & 10

The Outdoor Recreation course gives you the opportunity to engage in a range of familiar and new outdoor physical activities. These activities are designed to be fun and engaging, while giving the opportunity to learn new skills off campus. Whether larger scale recreational activities like rock-climbing, sailing or surfing to smaller scale activities like tennis, squash or indoor beach volleyball, this course allows you to have fun and develop new skills.

As a prerequisite for this course, students must be at a stage 5 minimum in swimming to be able to participate in water-based activities.

Recreational Activities

Activities **may** include a combination of, but is not limited to:

- Roping
- Rock climbing
- Surfing
- Sailing
- Squash
- Badminton or Tennis
- Indoor Beach Volleyball
- Self defence
- Recreational safety and first aid

Note: Content is subject to change and influenced by student preferences and monetary constraints

Assessments

Practical – Physical recreation performance and application	80%
Theory – Content, journals, logbooks etc.	20%

Associated Fees

\$250 per semester

Pathways

The course will prepare students for educational and career pathways in areas such as recreational facilitation, outdoor leadership, facilities management, eco-tourism, environmental studies and outdoor education.

Enquiries

Mr Peter Burgis – Health and Physical Education Teacher
Mr Peter Siani – Sports Coordinator

Volleyball Specialist

Years 9 & 10

This is an intentional program that aims to develop the practical skill and theoretical understanding of playing and umpiring volleyball. It also allows for a smooth transition to Upper School Physical Education Studies. The program ensures students practically develop both the technical and tactical components in the game of volleyball. Furthermore, allows students to understand the theoretical strategy, rules and management of the game.

Please note: Selected students will be invited to enrol in this elective based on teacher observations/try-outs.

Assessments

Practical – Technical and tactical	70%
Theory – Rules, umpiring and strategy	30%

Associated Fees

\$40 per semester

Enquiries

Mr Peter Siani – HPE Coordinator

Technologies

Design and Technology – Woodwork

Rationale

Knowledge, understandings and skills involved in the design, development and use of technologies are influenced by, and can play a role in, enriching and transforming societies and our natural, managed and constructed environments.

Students engage in creating quality designed solutions for identified needs and opportunities across a range of technologies contexts, considering the economic, environmental and social impacts of technological change and how the choice and use of technologies contributes to a sustainable future. Decision-making processes are informed by ethical, legal, aesthetic and functional factors.

Learning in Design and Technologies builds on concepts, skills and processes developed Year 7 and 8, and we will revisit, strengthen and extend students abilities. You will learn how to draw this product using a laptop 3D drawing program called SketchUp.

The woodwork tools include rulers, mitre saw using the 45% angle, router with a dado, glue, mallets, try square rulers, sandpaper.

Safety: Aprons, eye protection, ear protection (all included).

Year 9

Semester 1 - Hardwood Candleholder

A candleholder made of Jarrah and Victorian Oak which would last a lifetime and more. Beautifully attached, sanded and oiled to sparkle any area of a room.

Semester 2 – Comfy Stool

A stool that can be stained or painted depending on your nature.

Assessments

Progress will be monitored using Design and Technologies specific strands.

Component of theory-based assessment

30%

Component of practical assessment

70%

Associated Fees

Estimated \$60 per semester

Year 10

Learning in Design and Technologies builds on concepts, skills and processes developed in Year 9, and we will revisit, strengthen and extend students as needed.

The woodwork tools include cordless drill, biscuit cutter, kreg cutter, mitre saw, table router, glue, mallets, try square rulers, sandpaper.

Safety: Aprons, eye protection, ear protection (all included).

Semester 1 – Comfy Stool

A stool that can be stained or painted depending on your nature.

Semester 2 - Decisions

What would you like to create? A jewellery box? A skateboard ramp? A necklace tree? A High Tea Holder? Photo frames? Some of these products we will use high quality hardwood (e.g. Jarrah/Victorian Oak).

The student will then draw this product using a laptop 3D drawing program SketchUp to work out your dimensions and the costs of your wood.

Assessment

Progress will be monitored using Design and Technologies specific strands.

Component of theory-based assessment

30%

Component of practical assessment

70%

Associated Fees

Estimated \$60 per semester

Pathways

Students who show aptitude for this subject are encouraged to pursue Materials and Technology - Woodwork General in Years 11 and 12.

General Woodwork is linked with TAFE, including these courses:

- Carpentry, Joinery
- Cabinet Making, Furniture Making
- Drafting (Computer aided position in the building industry)

Enquiries

Mr. Paul Jackson – Design and Technology Teacher

Food Specialisation

Year 9

Semester 1 Asian Cuisine and Healthy Lunch boxes

We will be looking at Asia in the first term and creating a traditional rice dish from an Asian country of choice. We will be making lamb korma, rice paper rolls, Chinese dumplings and many other Asian recipes. In the second term, we will design and create our own two-course healthy lunch boxes and make healthy cheesy pasta bake, meat pies, lunch scrolls and other tasty lunch ideas.

Semester 2 Fabulous Fast Food and European Cuisine

Learn to make your own favourite fast-food item with a healthy twist. We will take a closer look into fast foods in Term 3. We will be making chicken nuggets and wedges, shepherd's pies and other delicious recipes. In Term 4, we will be studying Europe and designing and creating a traditional European dish. We will be baking Greek biscuits, German black forest cakes and much more!

Year 10

Semester 1 International Food

In this semester we will be designing and creating traditional appetisers from our chosen country for our Travel Expo. Everyone will get a chance to share and taste their country's traditional foods. In the next term, we will be choosing another country and we will be creating a two-course traditional meal. We will be cooking food from Japan, Mexico, and Spain to name a few!

Semester 2 Food for Entertainment

We will be creating a gourmet barbeque two-course meal as well as making appetisers such as sausage rolls and apple roses. We will be making curries for our curry party, and we will be designing and decorating our own Christmas cakes!

Students develop the following skills:

- Collaborating and managing
- Time management
- Design thinking, creativity and enterprise skills
- Organisation of work and work area
- Culinary skills and processing techniques
- Constant awareness of hygiene and safety

Assessment

Knowledge and understanding	40%
Processes and production skills	60%

Associated Fees

\$115 per semester

Pathways

Top jobs in this industry are hotel, restaurant and event managers and executive chef. Other interests in food may open doors to careers in Nutrition such as consulting or coaching Dietitian.

Enquiries - Mrs Melissa Martinez – Food Technologies Teacher

Digital Technologies and Mechatronics

Mechatronics is a branch of engineering which combines many engineering disciplines such as mechanical engineering, electronics, computer engineering and robotics. Students will learn the basics of mechanical and electronic engineering and how they apply to robotics and other mechatronic systems. They will also learn to program microcontrollers such as Raspberry Pi and Arduinos. The knowledge gained will be applied to mechatronic projects to develop design, prototyping and problem-solving skills. Besides mechatronics, students will also develop general IT skills and will have the opportunity to work on IT-related projects, including computer networks, coding and web development.

Year 9

Mobile Apps – Semester 1

How would you like to develop your own mobile phone application? Learn the basic principles of programming, as applied to a mobile platform. After learning the basics of application development, you can apply the skills to game development on a mobile platform.

Robotics – Semester 2

You will learn to make and control your own robot car using electronic planning and programming to control physical parts of the car. Learn to use microcontrollers, sensors and actuators in your robot car.

Year 10

Game On – Semester 1

Using Python language you will learn the basics of programming and using this to write a video game in Python.

Smart Home – Semester 2

Using electronics and programming you will apply your learning to controlling a smart home.

Assessment

Theory and Design:	50%
Project:	50%

Associated Fees

No fees required. However, if students want to keep their project, they can pay for the components.

Pathways

This subject will give students an understanding of STEM, and the practical application of Science and Mathematics to Engineering problems. It will also lead into subjects like Engineering Studies, Applied Information Technology and Computer Science in Years 11 and 12.

Enquiries - Mr Anandh Padmanabham – Digital Technologies Teacher

Materials and Technologies Specialisation – Textiles

Years 9 & 10

We all have a time where we need something stitched up or a button sewn back on. Being able to sew equips students with a lifetime skill that they will be glad to have. Sewing is a great stress reliever that boosts self-confidence. Learning in Textiles will stimulate creativity through practical and theoretical learning as students learn to develop apparel or decorative self-directed designs from brief to product. This elective also helps students explore making informed choices about the use of resources and the dangers of “fast fashion” and material waste. It develops problem solving skills, resourcefulness, patience, and perseverance.

Choosing textiles as an elective will stimulate creativity through practical and theoretical learning. Students will learn to develop an apparel or decorative self-directed design from brief to product.

Class work includes but is not limited to:

Design, select, and safely implement and test appropriate technologies and processes, to make the following:

- Embellishment Techniques – Embroidery Design and Stitch Sampler
- Tote bag from recycling fabric
- Design a Quilt Patch - Activity Quilt
- Pyjama pants
- Zip Up Hoodie
- “Upcycling” Fashion task
- Home décor project
- Costume from recycled material.

Through this scheme of work, pupils will develop the following skills:

- Awareness of the Principles and Elements of Design
- Experimentation in design and production
- Safely implementation of appropriate construction processes- i.e. measuring, cutting, etc.
- Use of a commercial pattern to produce a previously designed product
- Operate and troubleshoot a sewing machine

Associated Fees

\$50 per semester.

Pathways

This elective will provide you the foundation to potentially pursue further study, training or work in the Textile Design Industry.

Enquiries

Mrs Leanne Brown – Textiles Teacher

How to submit your preferences

1. Log on to website my.edval.education
2. Enter your unique webcode (check outlook email)
3. Select courses ***in order of preference.***
4. Click submit

Elective Preferences 2021

Main Units	Subject	Fee	Units	Reserve Units	Subject	Fee	Units
Preference 1	No selection	\$0	0	Reserve 1	No selection	\$0	0
Preference 2	No selection	\$0	0	Reserve 2	No selection	\$0	0
Preference 3	No selection	\$0	0				
			Total			\$0	0

Elective Preferences



Student name **Test student**

Notes: **Your choices are registered.**

Submitted date

Main Units	Subject	Fee	Units
9SOC1	Soccer Academy		2
9SOC2	Soccer Academy		2
9FOT1	Food Technology (1)	\$115.00	1
9FOT2	Food Technology (2)	\$115.00	1

Total electives fee: **\$230.00**

Total units: **6**

Reserve units

Reserve Units	Subject	Fee	Units
9MED	Media (1)	\$50.00	1
9OED1	Outdoor Recreation (1)	\$250.00	1
9WWK1	Woodwork (1)	\$60.00	1

Total units: **3**